



Waikato Fun Football Playing Format 2022

(7th Grade, 8th Grade & U8 Girls)

Introduction

The purpose of this document is to provide WaibOP clubs/schools involved in Fun Football (7th Grade, 8th Grade and U8 Girls) an overview of the Game Day structure for 2022.

Fun Football Game Day Focus

Fun Football builds on the models and philosophies introduced at McDonald's First Kicks. The child's football development is continued in a logical and progressive fashion to ensure technical proficiency in fun safe and rewarding environments remains the main focus of development.

Small Sided Games are provided in a motivational but not over-burdening environment. The focus is on individual development of the player with no requirement to understand advanced team tactics and this is reflected in the playing structures.

5v5 format which offers teams the chance to play multiple opposition as opposed to the traditional 1 game approach against different opposition help to keep the children interested and motivated. Shorter games also mean less dramatic score lines.

5 v 5 PLAYING FORMAT (FUN FOOTBALL)

Grade	Game Duration	Ball Size	Pitch Size	Goal Size	Goal Box	Penalty Area	Centre Circle
7th Grade	20 minutes	Size 3	min 25 x 20m max 30 x 20m	min 1.8 x 0.9m max 2 x 1m	NO	NO	NO
8th Grade; U8 Girls Only	20 minutes	Size 3	min 25 x 20m max 30 x 20m	min 1.8 x 0.9m max 2 x 1m	NO	NO	NO

THERE ARE THREE DIFFERENT GAME-DAY FORMATS

Format One: Four teams travel to the same venue – Game 1: Team A v Team B, Team C v Team D Game 2: Team A v Team C, Team B v Team D (Multi-Pitch)

Format Two: Three teams travel to the same venue – Game 1: Team A v Team B, Team C - JF Activities; Game 2 Team B v Team C, Team A does JF Activities; Game 3: Team A v Team C, Team B – JF Activities (Single Pitch)

Format Three: Two teams travel to the same venue: Game 1 Team A v Team B; Game 2 Team A v Team B (Single Pitch)

NOTE: If your club/school only has one team and one pitch, they will mostly play Format Three, where they play the same team twice. Format Two will only be used to avoid a bye round.

Fun Football (7th, 8th grade & U8 Girls) – Game Day Format

GAME DAY FORMAT ONE – FOUR TEAMS

GAME DAY WARM UP

Prior to Kick-off coaches deliver two games (8-10 minutes each game) from the Junior Framework Training Component (General Movement, Football Coordination or Football Technique) as the warm up to the scheduled kick-off time (Game 1). These activities are the coach's choice.



WARM UP – 2 Skill activities
8 mins each (16 mins)



TWO GAMES (5v5) – 2 x 20min
games against 2 different
opposition

GAME DAY FORMAT

Teams are scheduled for 2 games on the draw (assigned KO time and pitch venue). Teams play their first game before changing opposition for Game 2. *See illustration below*

Bremworth Park

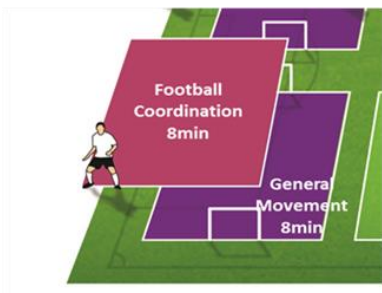
Game 1: 10am – 10.20am	Pitch 1 Western Spurs V Raglan Marlins	Pitch 2 Western Holsters V Raglan Hammer Heads
Game 2: 10.25am – 10.45am	Pitch 1 Western Spurs V Raglan Hammer Heads	Pitch 2 Western Holsters V Raglan Marlins

GAME DAY FORMAT TWO – THREE TEAMS

GAME DAY WARM UP

Prior to Kick-off coaches deliver two games (8-10 minutes each game) from the Junior Framework Training Component (General Movement, Football Coordination or Football Technique) as the warm up to the scheduled kick-off time (Game 1). These activities are the coach's choice.

Alternatively, the Team that has the 'Gap' between their games (Home team) can run their Junior Framework activities during the break between games.



WARM UP – 2 Skill activities
8 mins each (16 mins)

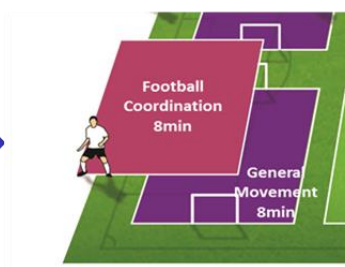


TWO GAMES (5v5) – 2 x 20min
games against 2 different
opposition

2 Games with Break In-Between (Home Team)



ONE GAME (5v5) – 1 x 20min
games against opposition 1



In Between – 2 Skill
activities 8 mins each (16
mins)



ONE GAME (5v5) – 1 x 20min
games against opposition 2

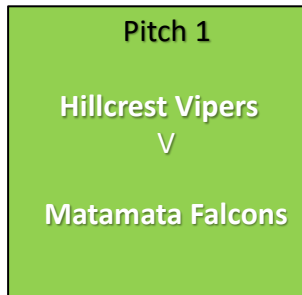
GAME DAY FORMAT

Teams are scheduled for 2 games on the draw against the different opposition (assigned KO time and pitch venue). The home team (which host the games) will play the first and last game with a 'Gap' inbetween games to complete Junior Framework activities. The two away teams will play their games back to back.

See illustration over page

Jansen Park

Game 1:
10am – 10.20am



Newstead Warriors complete junior framework activities.

Game 2:
10.25am – 10.45am



Hillcrest Vipers complete junior framework activities.

Game 3:
10.50am – 11.10am



Matamata Falcons complete junior framework activities.

GAME DAY FORMAT THREE – TWO TEAMS

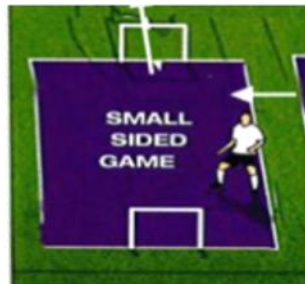
GAME DAY WARM UP

Prior to Kick-off coaches deliver two games (8-10 minutes each game) from the Junior Framework Training Component (General Movement, Football Coordination or Football Technique) as the warm up to the scheduled kick-off time (Game 1). These activities are the coach's choice (see previous examples)

The teams play each other twice – 2 x 20 minute games against the same opposition.



WARM UP – 2 Skill activities
8 mins each (16 mins)



TWO GAMES (5v5) – 2 x 20min
games against the same
opposition

